Reverb Block

No.	Category (Total8)	Туре	MSB	LSB	Туре	MSB	LSB	Туре	MSB	LSB	Туре	MSB	LSB	Туре	MSB	LSB
1-7	Reverb simulating the acoustics of a hall.	HALL1	1	0	HALL2	1	16	HALL3	1	17	HALL4	1	18	HALL5	1	1
		HALL M	1	6	HALL L	1	7									
8-17	Reverb simulating the acoustics of a room.	ROOM1	2	16	ROOM2	2	17	ROOM3	2	18	ROOM4	2	19	ROOM5	2	0
		ROOM6	2	1	ROOM7	2	2	ROOM S	2	5	ROOM M	2	6	ROOM L	2	7
18-21	Reverb suitable for a solo instrument.	STAGE1	3	16	STAGE2	3	17	STAGE3	3	0	STAGE4	3	1			
22-25	Reverb simulating a plate reverb unit.	PLATE1	4	16	PLATE2	4	17	PLATE3	4	0	GM PLATE	4	7			
26	A unique short reverb with a bit of initial delay.	WHITE ROOM	16	0												
27	Simulates a cylindrical space expanding to left and right.	TUNNEL	17	0												
28	A hypothetical acoustic space which extends without limit.	CANYON	18	0												
29	A bit of initial delay followed by reverb with a unique resonance.	BASEMENT	19	0												
	No effect.	NO EFFECT	0	0												

Chorus Block

No.	Category (Total5)	Туре	MSB	LSB	Туре	MSB	LSB	Туре	MSB	LSB	Туре	MSB	LSB	Туре	MSB	LSB
1-13	Conventional chorus program with rich warm chorusing.	CHORUS1	66	17	CHORUS2	66	8	CHORUS3	66	16	CHORUS4	66	1	CHORUS5	65	2
		CHORUS6	65	0	CHORUS7	65	1	CHORUS8	65	8	GM CHORUS1	65	3	GM CHORUS2	65	4
		GM CHORUS3	65	5	GM CHORUS4	65	6	FB CHORUS	65	7						
14-15	A 3-phase LFO adds modulation and spaciousness to the sound.	CELESTE1	66	0	CELESTE2	66	2									
16-21	Creates a sound reminiscent of a jet airplane.	FLANGER1	67	8	FLANGER2	67	16	FLANGER3	67	17	FLANGER4	67	1	FLANGER5	67	0
		GM FLANGER	67	7												
22-23	Adds more stages to the modulation of Celeste.	SYMPHONIC1	68	16	SYMPHONIC2	68	0									
24	Simulates a rotary speaker.	ROTARY SP5	66	18												
	No effect.	NO EFFECT	0	0												

Variation Block

No.	Category (Total85 : Org.44 Rev.8 Cho.5)	Туре	MSB	LSB	Туре	MSB	LSB	Туре	MSB	LSB	Туре	MSB	LSB	Туре	MSB	LSB
1-7	Reverb simulating the acoustics of a hall.	HALL1	1	0	HALL2	1	16	HALL3	1	17	HALL4	1	18	HALL5	1	1
		HALL M	1	6	HALL L	1	7									
8-17	Reverb simulating the acoustics of a room.	ROOM1	2	16	ROOM2	2	17	ROOM3	2	18	ROOM4	2	19	ROOM5	2	0
		ROOM6	2	1	ROOM7	2	2	ROOM S	2	5	ROOM M	2	6	ROOM L	2	7
18-21	Reverb suitable for a solo instrument.	STAGE1	3	16	STAGE2	3	17	STAGE3	3	0	STAGE4	3	1			
22-25	Reverb simulating a plate reverb unit.	PLATE1	4	16	PLATE2	4	17	PLATE3	4	0	GM PLATE	4	7		L	
26	A unique short reverb with a bit of initial delay.	WHITE ROOM	16	0											L	
27	Simulates a cylindrical space expanding to left and right.	TUNNEL	17	0											L	
28	A hypothetical acoustic space which extends without limit.	CANYON	18	0											L	
29	A bit of initial delay followed by reverb with a unique resonance.	BASEMENT	19	0											L	
30-31	Produces three delayed sounds: L R and C (center).	DELAY LCR1	5	16	DELAY LCR2	5	0								L	
32	Produces two delayed sounds:	DELAYIR	6	0												
33	Two delayed sounds (L and R) and independent Feedback delays for L and R.	ECHO	7	0												
34	The feedback of the two delayed sounds is crossed.	CROSS DELAY	8	0												
35	Tempo-synchronized delay.	TEMPO DELAY	21	0												
36	Tempo-synchronized echo.	TEMPO ECHO	21	8											[
37	Tempo-synchronized cross delay.	TEMPO CROSS	22	0											1	
38-40	Echo for karaoke.	KARAOKE1	20	0	KARAOKE2	20	1	KARAOKE3	20	2						
41-42	This effect isolates only the early reflection components of the reverb.	ER1	9	0	ER2	9	1									
43	Simulation of gated reverb.	GATE REVERB	10	0												
44	Simulation of gated reverb played back in reverse.	REVERS GATE	11	0												
45-57	Conventional chorus program with rich warm chorusing.	CHORUS1	66	17	CHORUS2	66	8	CHORUS3	66	16	CHORUS4	66	1	CHORUS5	65	2
		CHORUS6	65	0	CHORUS7	65	1	CHORUS8	65	8	GM CHORUS1	65	3	GM CHORUS2	65	4
		GM CHORUS3	65	5	GM CHORUS4	65	6	FB CHORUS	65	7						
58-59	A 3-phase LFO adds modulation and spaciousness to the sound.	CELESTE1	66	0	CELESTE2	66	2								L	
60	Adds more stages to the modulation of Celeste.	SYMPHONIC1	68	16	SYMPHONIC2	68	0									

	Ensemble Detune, Chorus effect without modulation									ľ						1 '
62	Created by adding a slightly pitch-shifted sound.	ENS DETUNE	87	0					 							
63-69	Creates a sound reminiscent of a jet airplane.	FLANGER1	67	8	FLANGER2	67	16	FLANGER3	67	17	FLANGER4	67	1	FLANGER5	67	0
		GM FLANGER	67	7	T_FLANGER	107	0									
70-74	Cyclically modulates the phase to add modulation to the sound.	PHASER1	72	0	PHASER2	72	8	EP PHASER2	72	18	EP PHASER3	72	16	T_PHASER	108	0
75	Heavy distortion.	DIST HEAVY	73	0					 							
76	Stereo distortion.	ST DIST	73	8					 	ļ						<u> </u>
									1			'				
70_70	Since a Compressor is included in the first stage,		70	10		72	1		1			'				
70	Adda mild distortion to the sound		73	10		13			I	 			┝──┦			
80	Stereo overdrive		74	9	l']							
81-82	Hard edge distortion	DIST HARD1	75	16	DIST HARD2	75	22						├ ── ┦			
83-84	Soft warm distortion	DIST SOFT1	75	17	DIST SOFT2	75	23						\vdash			'
85	Hard-edge stereo distortion	ST DIST HARD	75	18		10	20									
86	Soft warm soft distortion.	ST DIST SOFT	75	19					 							<u> </u>
87-88	Distortion which simulates the sound of a vintage tube, fuzz effect, etc.	V DIST HARD	98	0	V DIST SOFT	98	2		H							<u> </u>
89-90	A simulation of a quitar amp.	AMP SIM1	75	0	AMP SIM2	75	1		 							
91-98	Stereo amp simulator.	ST AMP1	75	20	ST AMP2	75	21	ST AMP3	75	8	ST AMP4	75	24	ST AMP5	75	25
		ST AMP6	75	26												
97-98	Distortion and Delay are connected in series.	DST+DELAY1	95	16	DST+DELAY2	95	0									
99-100	Overdrive and Delay are connected in series.	OD+DELAY1	95	17	OD+DELAY2	95	1		I							
101-102	Compressor.Distortion and Delay are connected in series.	CMP+DST+DLY1	96	16	CMP+DST+DLY2	96	0		·							
103-104	Compressor. Overdrive and Delay are connected in series.	CMP+OD+DLY1	96	17	CMP+OD+DLY2	96	1		·							
105	V Distortion Hard and Delay are connected in series.	V DST H+DLY	98	1					ا <u> </u>							
106	V Distortion Soft and Delay are connected in series.	V DST S+DLY	98	3					 							
107	Distortion and Tempo Delay are connected in series.	DST+TDLY	100	0												
108	Overdrive and Tempo Delay are connected in series.	OD+TDLY	100	1					 							Ē
109	Compressor. Distortion and Tempo Delay are connected in series.	CMP+DST+TDL	101	0												
110-115	Compressor. Overdrive and Tempo Delay are connected in series.	CMP+OD+TDLY1	101	1	CMP+OD+TDLY2	101	16	CMP+OD+TDLY3	101	17	CMP+OD+TDLY4	101	18	CMP+OD+TDLY5	101	19
			101	+	0	101								\		<hr/>
		CMP+OD+TDLY6	101	20												
116	V Distortion Hard and Tempo Delay are connected in series.	CMP+OD+TDLY6	101 103	20												
<u>116</u> 117	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1	101 103 103	20 0 1												
116 117 118-120	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1	101 103 103 80	20 0 1 16	PITCH CHG2	80	0	PITCH CHG3	80	1						
116 117 118-120 121-122	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1	101 103 103 80 78	20 0 1 16 16	PITCH CHG2 AUTO WAH2	80 78	0	PITCH CHG3	80	1						
116 117 118-120 121-122 123-124	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1	101 103 103 80 78 78	20 0 1 16 16 17	PITCH CHG2 AUTO WAH2 AT WAH+DST2	80 78 78	0 0 1	PITCH CHG3	80	1						
116 117 118-120 121-122 123-124 125-126	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1	101 103 103 80 78 78 78 78	20 0 1 16 16 17 18	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2	80 78 78 78	0 0 1 2	PITCH CHG3	80	1						
116 117 118-120 121-122 123-124 125-126 127-128	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TOUCH WAH1	101 103 103 80 78 78 78 78 82	20 0 1 16 16 17 18 0	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2	80 78 78 78 78 82	0 0 1 2 8 1	PITCH CHG3	80	1						
116 117 118-120 121-122 123-124 125-126 127-128 129-130	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+DST1 TC WAH+OD1	101 103 103 80 78 78 78 78 82 82	20 0 1 16 16 17 18 0 16	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2	80 78 78 78 82 82	0 0 1 2 8 1	PITCH CHG3	80	1						
116 117 118-120 121-122 123-124 125-126 127-128 129-130 131-132	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+DST1 TC WAH+OD1 CLAVLTC WAH	101 103 103 80 78 78 78 78 82 82 82 82	20 0 1 16 16 17 18 0 16 17	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DD2	80 78 78 78 78 82 82 82	0 0 1 2 8 1 2	PITCH CHG3	80	1						
116 117 118-120 121-122 123-124 125-126 127-128 129-130 131-132 133 134	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+DST1 TC WAH+DST1 TC WAH+OD1 CLAVI TC WAH FP TC WAH	101 103 103 80 78 78 78 78 82 82 82 82 82 82	20 0 1 16 16 17 18 0 16 17 18	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+OD2	80 78 78 78 78 82 82 82 82	0 0 1 2 8 1 2	PITCH CHG3	80	1						
116 117 118-120 121-122 123-124 125-126 127-128 129-130 131-132 133 134 135-136	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1	101 103 103 80 78 78 78 82 83 84 85 87 88 88 88 88 88 88 88 88	20 0 1 16 16 17 18 0 16 17 18 19	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+OD2	80 78 78 78 78 82 82 82 82 82	00012881122	PITCH CHG3	80							
116 117 118-120 121-122 123-124 125-126 127-128 129-130 131-132 133 134 135-136 137	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Distortion and Tempo Delay are connected in series.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+DST1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY	101 103 103 80 78 78 78 78 82 82 82 82 82 82 82 97 102	20 0 1 16 16 17 18 0 16 17 18 19 16 0	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2	80 78 78 78 82 82 82 82 97	00012881122	PITCH CHG3	80							
116 117 118-120 121-122 123-124 125-126 127-128 129-130 131-132 133 134 135-136 137 138-139	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY WH+OD+DI Y1	101 103 103 80 78 78 78 78 82 82 82 82 82 82 82 82 97 102 97	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2	80 78 78 78 78 82 82 82 82 82 97	001288122	PITCH CHG3	80							
116 117 118-120 121-122 123-124 125-126 127-128 129-130 131-132 133 134 135-136 137 138-139 140-141	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series. Wah. Overdrive and Delay are connected in series.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+OD+DLY1 WH+OD+TDLY1	101 103 103 80 78 78 78 78 78 82 82 82 82 82 82 82 82 97 102 97	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 1	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2 WH+OD+DLY2 WH+OD+TDLY2	80 78 78 78 78 82 82 82 82 82 82 97 97	0 0 1 2 8 1 2 0 0	PITCH CHG3	80							
116 117 118-120 121-122 123-124 125-126 127-128 129-130 131-132 133 134 135-136 137 138-139 140-141	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY WH+OD+TDLY1 WH+OD+TDLY1	101 103 103 80 78 78 78 82 82 82 82 97 102 97 102	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 1	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2 WH+OD+DLY2 WH+OD+TDLY2	80 78 78 78 78 82 82 82 82 82 97 97 97	0 0 1 2 8 1 2 3 0 0		80							
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141	 V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Multi band compressor that allows you to adjust The compression effect for individual frequency bands. 	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY WH+OD+DLY1 WH+OD+TDLY1 MBAND COMP	101 103 103 80 78 78 78 82 82 82 82 97 102 97 102 97 102 9102	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 17 1 1 0	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2 WH+OD+DLY2	80 78 78 78 78 82 82 82 82 82 97 97 102	0 0 1 2 8 1 2 0 0		80							
116 117 118-120 121-122 123-124 125-126 127-128 129-130 131-132 133 134 135-136 137 138-139 140-141	 V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Multi band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is 	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+OD+TDLY1 WH+OD+TDLY1 MBAND COMP	101 103 103 103 80 78 78 78 82 82 82 82 82 97 102 97 102 97 105	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 1 1 0	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2 WH+OD+DLY2	80 78 78 78 78 82 82 82 82 82 82 97 97 102	0 0 1 2 8 1 2 0 0 1 16		80							
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141 142 143	 V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Multi band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is Exceeded. A sense of attack can also be added to the sound. 	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY WH+OD+TDLY1 WH+OD+TDLY1 MBAND COMP COMPRESSOR	101 103 103 80 78 78 78 82 82 82 82 97 102 97 102 97 102 83	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 17 1 1 0 0	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2 WH+OD+DLY2 WH+OD+TDLY2	80 78 78 78 78 82 82 82 82 82 97 97 102	0 0 1 2 8 1 2 0 0		80							
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141 142 143 144	 V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Multi band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is Exceeded. A sense of attack can also be added to the sound. Gates the input when the input signal falls below a specified level. 	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY WH+OD+DLY1 WH+OD+TDLY1 MBAND COMP COMPRESSOR NOISE GATE	101 103 103 80 78 78 78 82 82 82 82 97 102 97 102 97 102 83 84	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 1 1 0 0 0 0 0 0 0	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2 WH+OD+DLY2 WH+OD+TDLY2	80 78 78 78 78 82 82 82 82 82 97 97 102	0 0 1 2 8 1 2 0 1 16		80							
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141 142 143 144 145–152	 V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Multi band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is Exceeded. A sense of attack can also be added to the sound. Gates the input when the input signal falls below a specified level. Simulates a rotary speaker. 	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY WH+OD+DLY1 WH+OD+TDLY1 MBAND COMP COMPRESSOR NOISE GATE ROTARY SP1	101 103 103 103 80 78 78 78 82 82 82 82 82 82 97 102 97 102 97 105 83 84 69	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 1 1 0 0 0 16	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+DD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+OD+DLY2 WH+OD+DLY2 WH+OD+TDLY2	80 78 78 78 78 82 82 82 82 82 97 97 102	0 0 1 2 8 1 2 0 1 16	PITCH CHG3	80		ROTARY SP4	70	17	ROTARY SP5	66	18
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141 142 143 144 145–152	 V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Multi band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is Exceeded. A sense of attack can also be added to the sound. Gates the input when the input signal falls below a specified level. 	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+OD+TDLY1 WH+OD+TDLY1 WH+OD+TDLY1 MBAND COMP COMPRESSOR NOISE GATE ROTARY SP1 ROTARY SP6	101 103 103 103 80 78 78 78 82 82 82 82 82 97 102 97 102 97 105 83 84 69 69 69	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 1 1 0 0 17 1 1 0 0 0 0 0 0 0 0 0 0	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+OD+DLY2 WH+OD+DLY2 WH+OD+TDLY2 ROTARY SP2 ROTARY SP7	80 78 78 78 82 82 82 82 82 97 97 97 102	0 0 1 2 8 1 2 0 1 1 6 1 7 22	PITCH CHG3	80 80 	1 	ROTARY SP4	70	17	ROTARY SP5	66	18
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141 142 143 144 145–152 153	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Hulti band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is Exceeded. A sense of attack can also be added to the sound. Gates the input when the input signal falls below a specified level. Simulates a rotary speaker connected in series.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY WH+OD+TDLY1 WH+OD+TDLY1 WH+OD+TDLY1 MBAND COMP COMPRESSOR NOISE GATE ROTARY SP6 DST+ROT SP	101 103 103 80 78 78 78 82 82 82 82 97 102 97 102 97 102 97 105 83 84 69 69 69 69 69	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 17 1 1 0 0 0 0 16 0 0 17 1 1	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+OD+DLY2 WH+OD+DLY2 WH+OD+TDLY2 ROTARY SP2 ROTARY SP7	80 78 78 78 82 82 82 82 82 97 97 102	0 0 1 2 8 1 2 3 1 2 0 1 1 6 1 7 22	PITCH CHG3	80 80 	1 	ROTARY SP4			ROTARY SP5	66	18
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141 142 143 144 145–152 153 154	V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Hulti band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is Exceeded. A sense of attack can also be added to the sound. Gates the input when the input signal falls below a specified level. Simulates a rotary speaker connected in series. Distortion and 2-way rotary speaker connected in series.	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY WH+OD+DLY1 WH+OD+TDLY1 WH+OD+TDLY1 MBAND COMP COMPRESSOR NOISE GATE ROTARY SP1 ROTARY SP6 DST+2ROT SP DST+2ROT SP	101 103 103 80 78 78 78 82 82 82 82 97 102 97 102 97 102 97 105 83 84 69 69 69 69 69 69 69 86	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 1 1 0 0 17 1 0 0 0 17 1 1 0 0 16 0 17 1 1 1 0 0 16 17 1 1 10 16 16 17 17 18 10 16 16 17 17 18 10 16 16 17 17 18 10 16 16 17 17 18 10 16 16 17 17 18 10 16 16 17 17 18 10 16 16 17 17 18 10 16 16 17 17 18 10 16 16 17 17 18 10 16 16 17 17 18 10 16 17 17 18 10 16 17 17 18 10 16 17 17 18 10 16 17 17 18 10 16 17 17 18 10 16 17 17 18 10 16 17 17 18 10 10 10 17 18 10 10 17 10 16 17 18 10 16 17 17 18 10 17 18 10 16 17 17 18 10 10 17 18 10 10 17 11 18 10 10 10 10 10 11 16 17 17 18 10 10 17 10 10 10 17 18 10 10 17 10 10 17 11 18 10 10 17 11 18 10 10 17 11 18 10 17 11 18 10 17 11 10 10 17 11 11 10 10 11 17 11 11 10 11 11 11 11 11 11 11 11 11 11	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+OD+DLY2 WH+OD+DLY2 WH+OD+TDLY2 WH+OD+TDLY2	80 78 78 78 82 82 82 82 82 97 97 102	0 0 1 2 8 1 2 0 1 1 6 1 7 22	PITCH CHG3	80 80 71 86	1 	ROTARY SP4	70	17	ROTARY SP5	66	18
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141 142 143 144 145–152 153 154 155	 V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Multi band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is Exceeded. A sense of attack can also be added to the sound. Gates the input when the input signal falls below a specified level. Simulates a rotary speaker connected in series. Distortion and 72-way rotary speaker connected in series. 	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY WH+OD+DLY1 WH+OD+TDLY1 WH+OD+TDLY1 MBAND COMP COMPRESSOR NOISE GATE ROTARY SP1 ROTARY SP6 DST+2ROT SP OD+ROT SP OD+ROT SP	101 103 103 103 103 80 78 78 78 82 82 82 82 82 82 97 102 97 102 97 105 83 84 69 69 69 86 69 86 69	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 1 8 19 16 0 17 1 1 0 0 16 0 0 16 0 17 1 1 2	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+DD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2 WH+OD+DLY2 WH+OD+TDLY2 ROTARY SP2 ROTARY SP7	80 78 78 78 82 82 82 82 97 97 102	0 0 1 2 8 1 2 0 1 1 6 1 7 22	PITCH CHG3	80 80 		ROTARY SP4		17	ROTARY SP5	66	18
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141 142 143 144 145–152 153 154 155 156	 V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Multi band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is Exceeded. A sense of attack can also be added to the sound. Gates the input when the input signal falls below a specified level. Simulates a rotary speaker connected in series. Distortion and 2-way rotary speaker connected in series. Overdrive and 2-way rotary speaker connected in series. 	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+OD+TDLY1 WH+OD+TDLY1 WH+OD+TDLY1 WH+OD+TDLY1 MBAND COMP COMPRESSOR NOISE GATE ROTARY SP6 DST+ROT SP DST+2ROT SP OD+2ROT SP OD+2ROT SP	101 103 103 103 80 78 78 78 82 82 82 82 82 97 102 97 102 97 105 83 84 69 69 86 69 86 69 86	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 1 1 0 0 17 1 1 0 0 0 16 0 0 16 0 0 17 1 1 2 2	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2 WH+OD+DLY2 WH+OD+TDLY2 WH+OD+TDLY2	80 78 78 78 82 82 82 82 82 97 97 102	0 0 1 2 8 1 2 0 1 1 6 1 7 22	PITCH CHG3	80 80 		ROTARY SP4	70		ROTARY SP5	66	18
116 117 118–120 121–122 123–124 125–126 127–128 129–130 131–132 133 134 135–136 137 138–139 140–141 142 143 144 145–152 153 154 155 156 157	 V Distortion Hard and Tempo Delay are connected in series. V Distortion Soft and Tempo Delay are connected in series. Changes the pitch of the input signal. Cyclically modulates the center frequency of a wah filter. The output of an Auto Wah can be distorted by Distortion. The output of an Auto Wah can be distorted by Overdrive. Changes the center frequency of a wah filter according to the input level. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Distortion. The output of an Touch Wah can be distorted by Overdrive. Clavinet Touch Wah EP Touch Wah Wah. Distortion and Delay are connected in series. Wah. Distortion and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Wah. Overdrive and Tempo Delay are connected in series. Multi band compressor that allows you to adjust The compression effect for individual frequency bands. Holds down the output level when a specified input level is Exceeded. A sense of attack can also be added to the sound. Gates the input when the input signal falls below a specified level. Simulates a rotary speaker. Distortion and rotary speaker connected in series. Overdrive and rotary speaker connected in series. Overdrive and rotary speaker connected in series. Overdrive and rotary speaker connected in series. 	CMP+OD+TDLY6 V_DST H+TDLY1 V_DST S+TDL1 PITCH CHG1 AUTO WAH1 AT WAH+DST1 AT WAH+OD1 TOUCH WAH1 TC WAH+OD1 TC WAH+OD1 CLAVI TC WAH EP TC WAH WH+DST+DLY1 WH+DST+TDLY1 WH+OD+TDLY1 WH+OD+TDLY1 WH+OD+TDLY1 WH+OD+TDLY1 MBAND COMP COMPRESSOR NOISE GATE ROTARY SP6 DST+ROT SP DST+2ROT SP OD+2ROT SP AMP+ROT SP	101 103 103 80 78 78 78 82 82 82 82 97 102 97 102 97 102 97 105 83 84 69 69 86 69 86 69 86 69	20 0 1 16 16 17 18 0 16 17 18 19 16 0 17 17 1 1 0 0 0 17 1 1 0 0 0 16 0 0 17 1 1 2 2 3	PITCH CHG2 AUTO WAH2 AT WAH+DST2 AT WAH+OD2 TOUCH WAH2 TC WAH+DST2 TC WAH+DST2 TC WAH+OD2 WH+DST+DLY2 WH+OD+DLY2 WH+OD+TDLY2 WH+OD+TDLY2	80 78 78 78 78 82 82 82 82 82 97 97 102	0 0 1 2 8 1 2 3 1 2 0 1 1 6 1 1 6	PITCH CHG3	80 80 71 86		ROTARY SP4			ROTARY SP5	66	

159	Rotary speaker simulation with speed switching.	DUAL ROT SP1	99	0	DUAL ROT SP2	99	1									
161-166	Rich Tremolo effect with both volume and pitch modulation.	TREMOLO1	70	16	TREMOLO2	71	19	TREMOLO3	70	0	EP TREMOLO	70	18	GT TREMOLO1	71	20
		GT TREMOLO2	70	19												
167-170	Several panning effects that automatically shift the Sound position (left, right,front, back).	AUTO PAN1	71	16	AUTO PAN2	71	0	EP AUTOPAN	71	21	AUTO PAN3	71	1			
171	Equalizer effect that boosts both high and low frequencies. As is typical in most disco music.	EQ DISCO	76	16												
172	Equalizer effect that cuts both high and low frequencies. To simulate the sound heard through a telephone receiver.	EQ TEL	76	17												
173	stereo EQ with adjustable LOW and HIGH. Ideal for drum Parts.	2BAND EQ A	77	0												
174	mono EQ with adjustable LOW MID and HIGH equalizing.	3BAND EQ A	76	0											i	
175-176	Adds new harmonics to the input signal to make the sound stand out.	HM ENHANCE1	81	16	HM ENHANCE2	81	0								i	
177	An EQ which allows equalization of low mid and high bands.	ST 3BAND EQ	76	18												
178	Attenuates the vocal part of a CD or other source. (Voice Cancel)	VCE CANCEL	85	0												
179	Blurs the stereo positioning of the sound to add spatial width.	AMBIENCE	88	0											i	
180	Adds a vowel sound to the input signal. (Talking Modulation)	TALKING MOD	93	0											i	
181	Controls the level of a specified frequency band of the input signal.	ISOLATOR	115	0												
	No effect.	NO EFFECT	0	0												
	Bypass without applying an effect.	THRU	64	0												